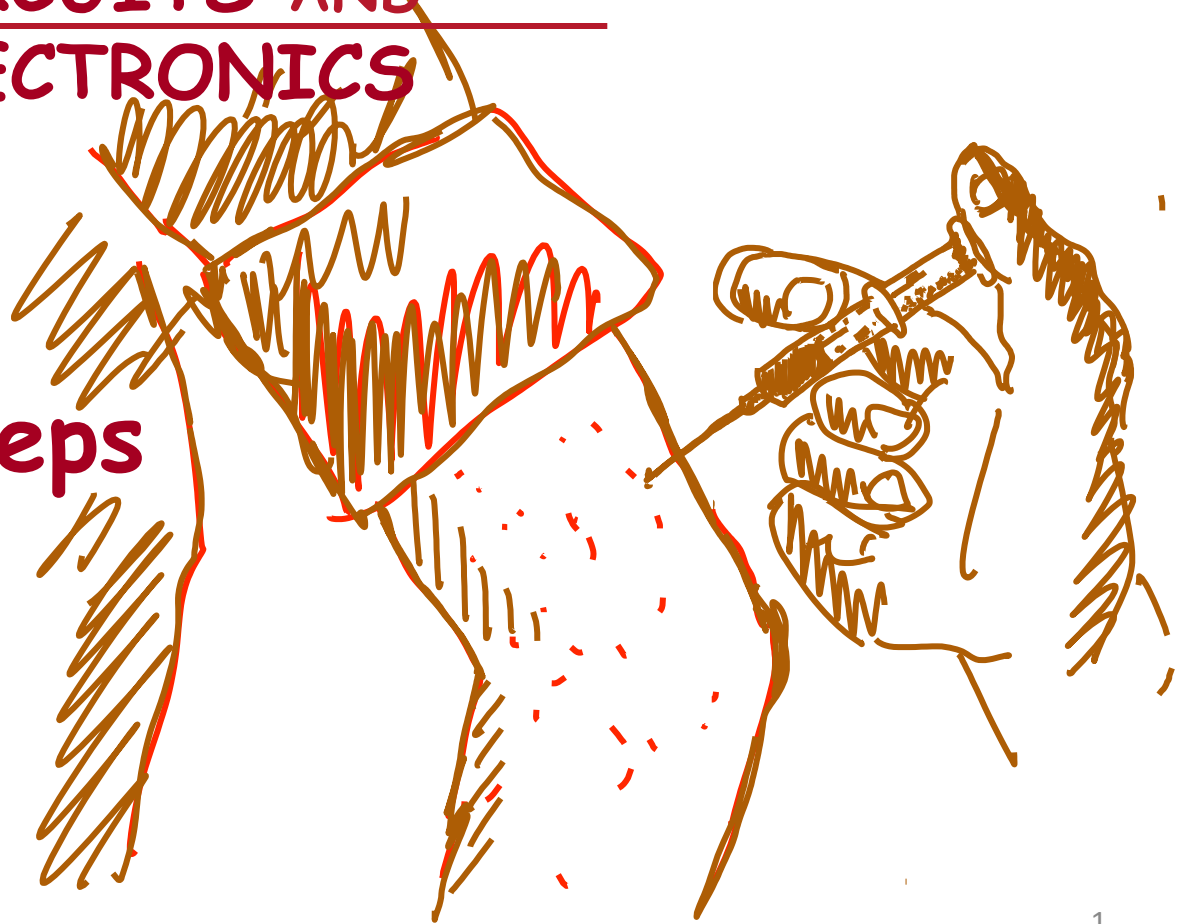


6.002x

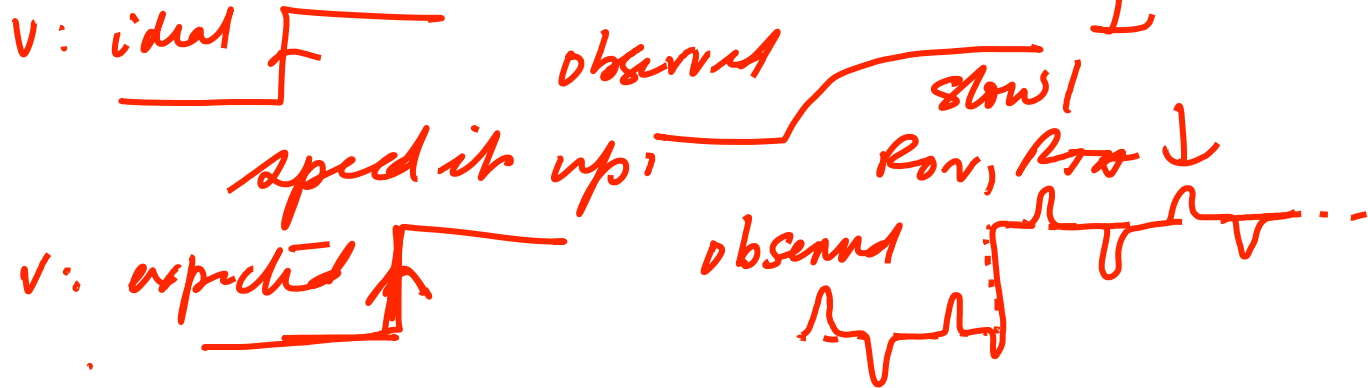
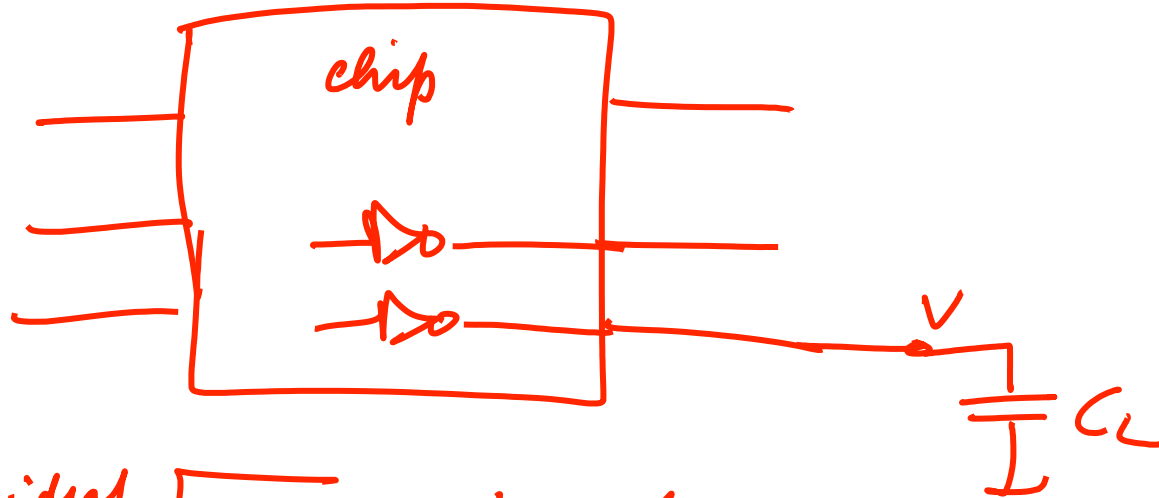
CIRCUITS AND ELECTRONICS

Impulses, Steps
and Ramps



In our previous sequence...

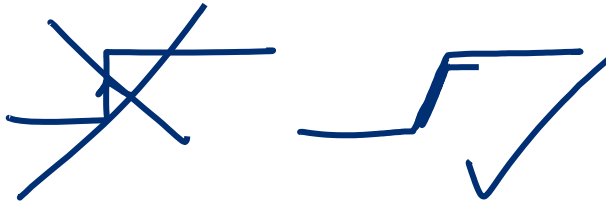
Slower
may be
better



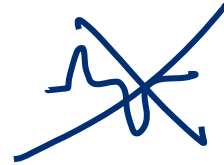
In our previous sequence...

6.002x
expert saw
the solution!

(said - make the transitions slower

at v : 

Solved - no glitches



We will see why here...

We will also understand how to model drug delivery



If the input duration is much shorter than system time constant, then shape or duration of input does not matter, only total amount of drug delivered.

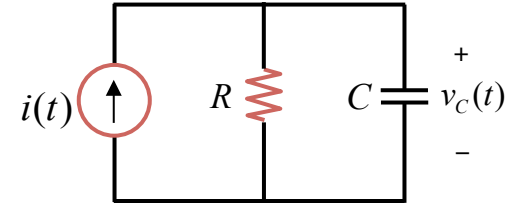
Model input as a short pulse \rightarrow Impulse

More on this soon...

First, let's understand a step input

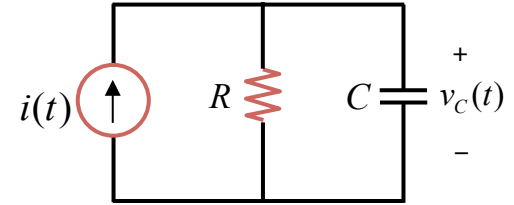
Rising step response of RC circuit

Falling step response of RC circuit



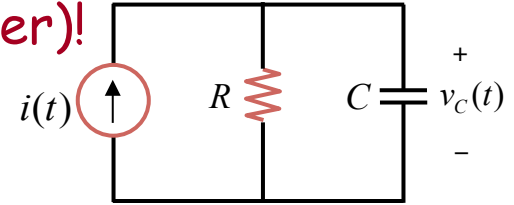
Pulse input:

Rising step followed by falling step (much later)!



Short pulse input:

Rising step followed by falling step (shortly thereafter)!



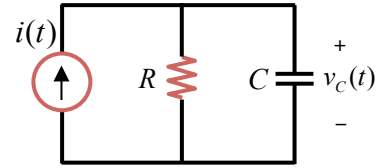
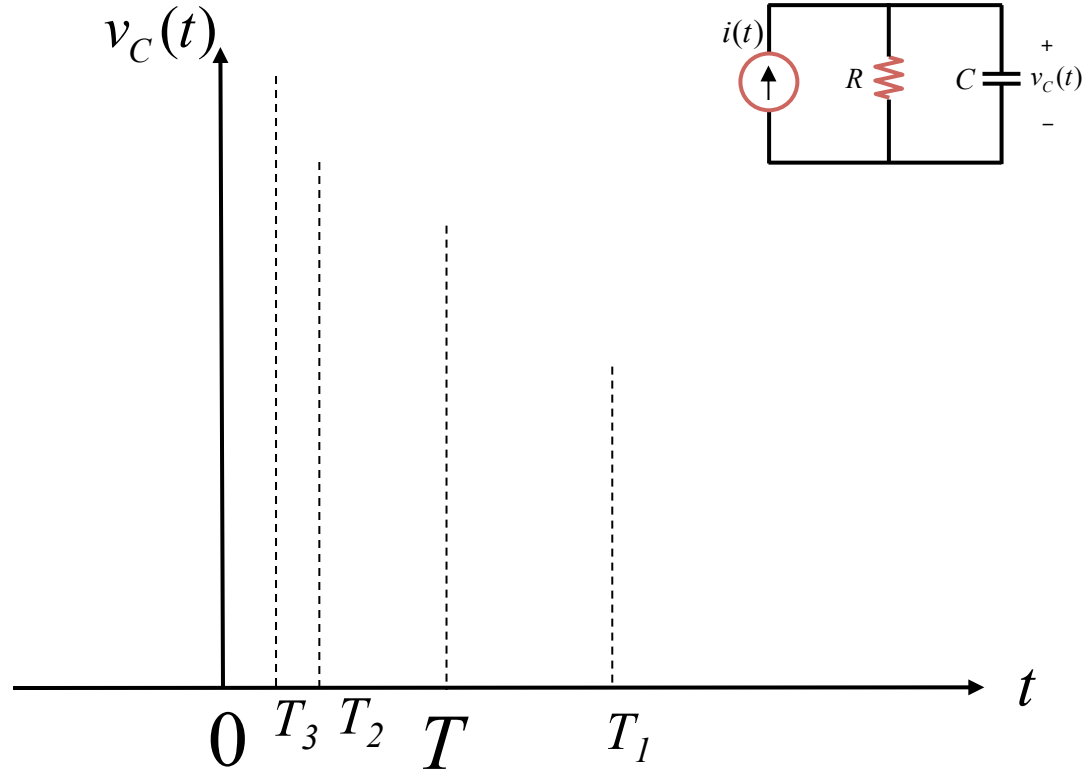
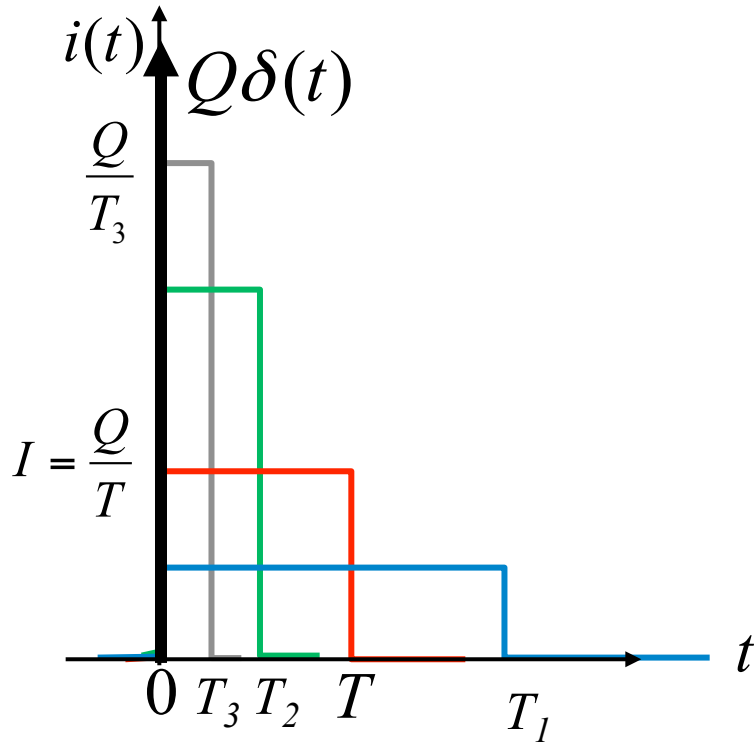
Let's Stare at Current Pulse

Becomes “impulse” as $\lim T \rightarrow 0$

Denoted by $\delta(t)$

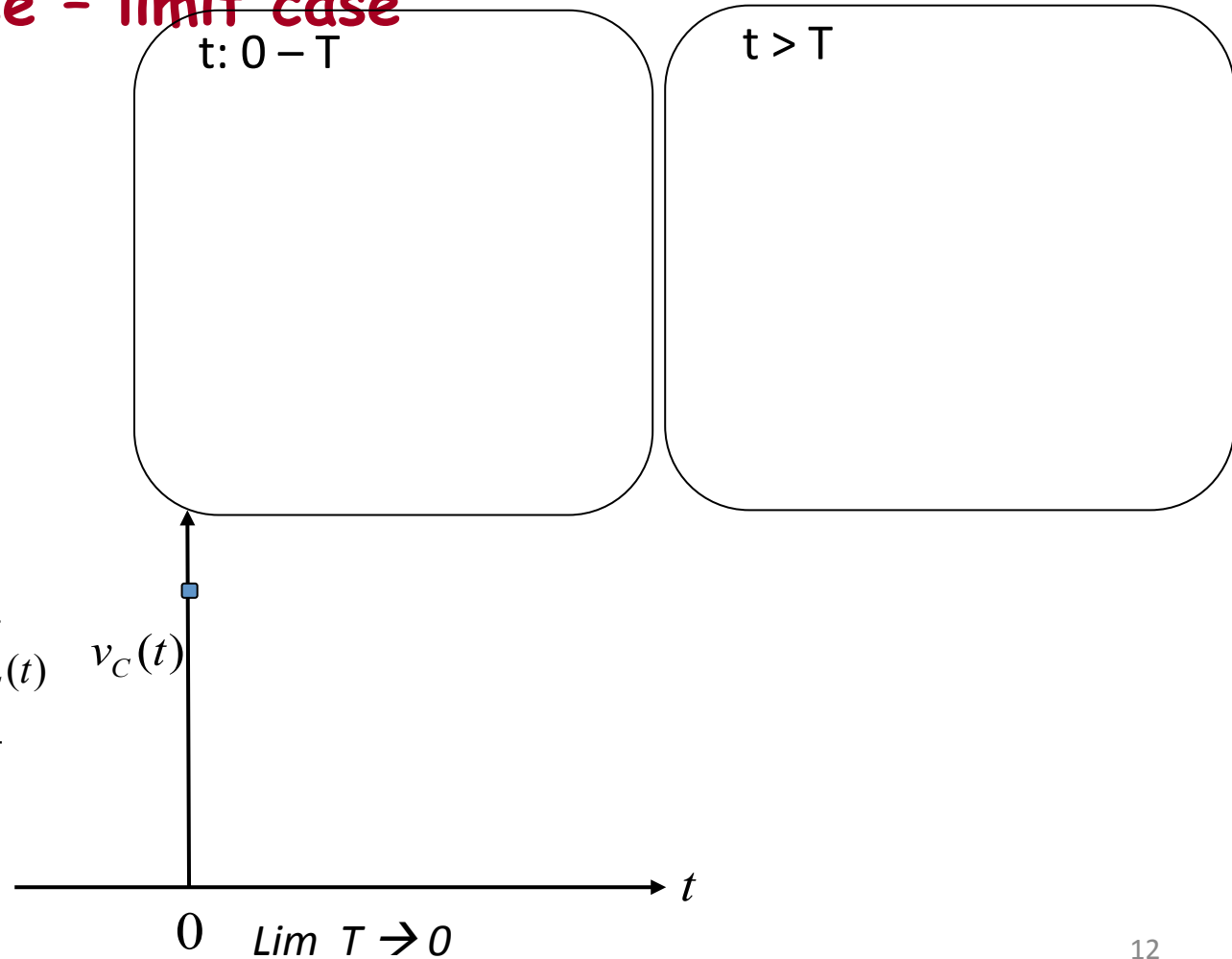
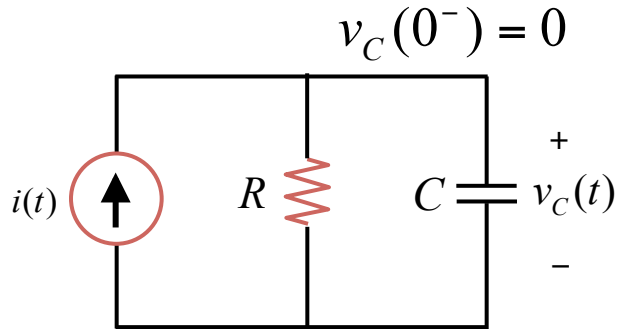
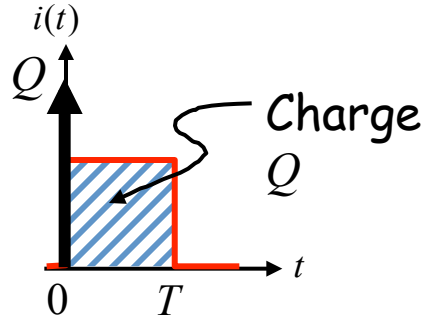
Impulse is an important signal type 10

As the pulse gets narrower \rightarrow impulse

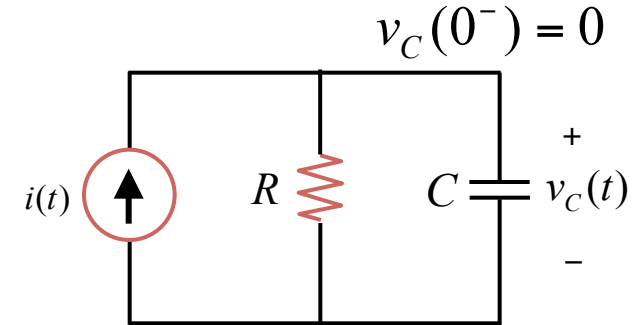
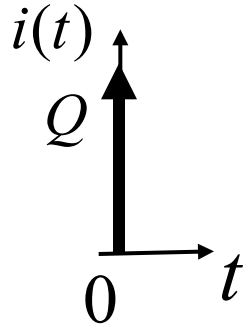


Becomes “impulse” as $\lim T \rightarrow 0$
 Denoted by $\delta(t)$
 Impulse is an important signal type

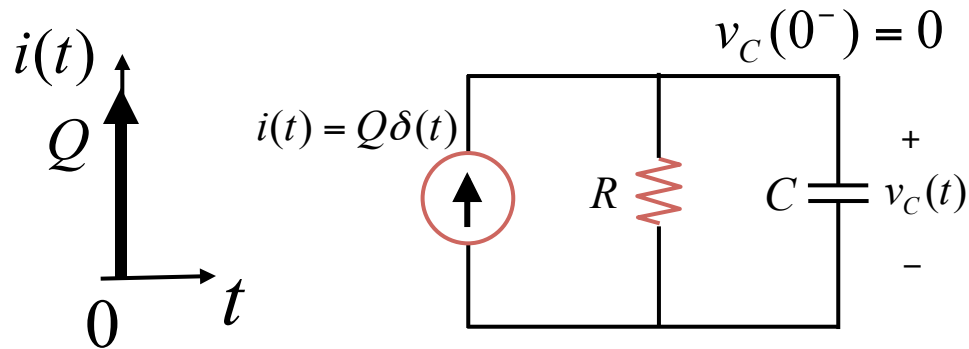
Response to impulse - limit case



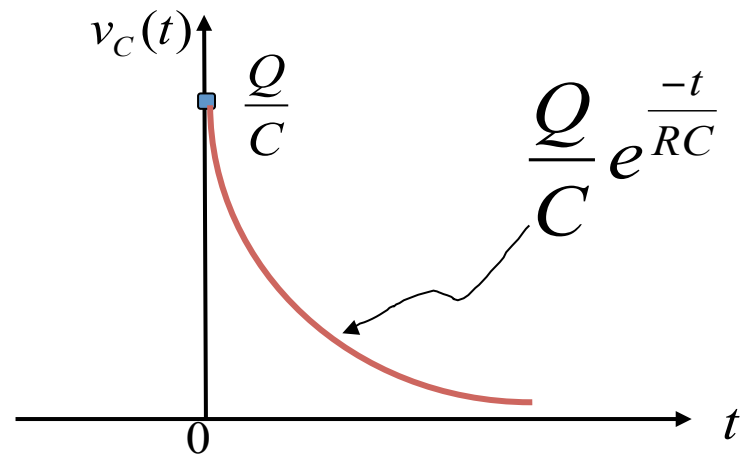
Response to impulse



Current and voltage impulses



Current impulse delivers charge Q



Voltage impulse delivers flux linkage Λ

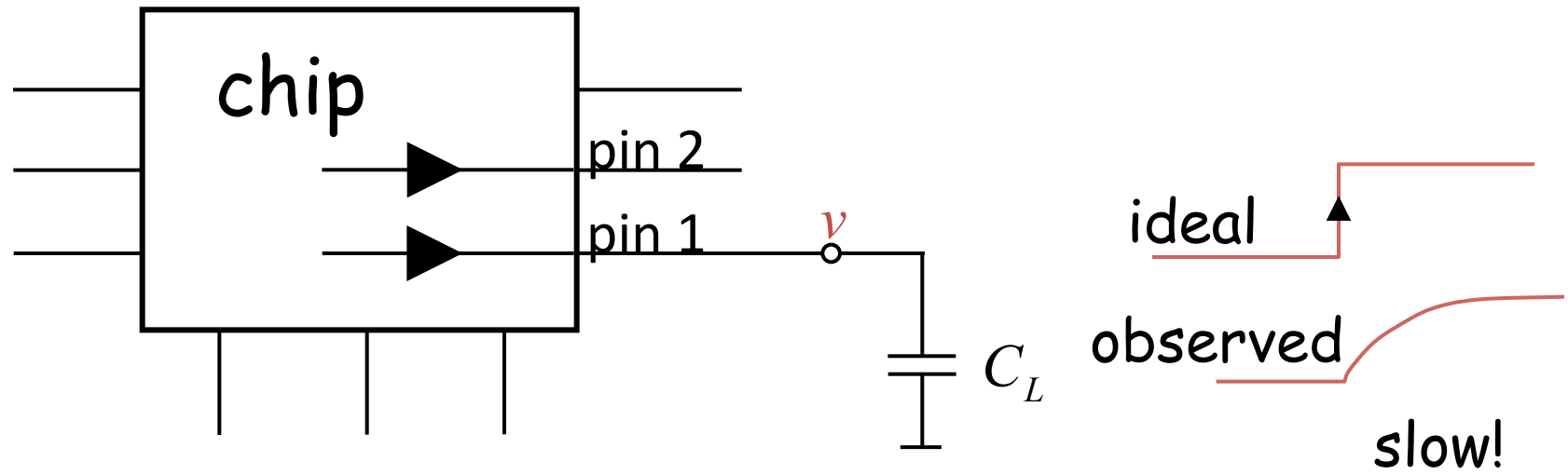
Superposition with initial conditions and sources

Impulses, steps and ramps

For linear systems (remember, no sources and initial conditions)

Back to:

Problem:

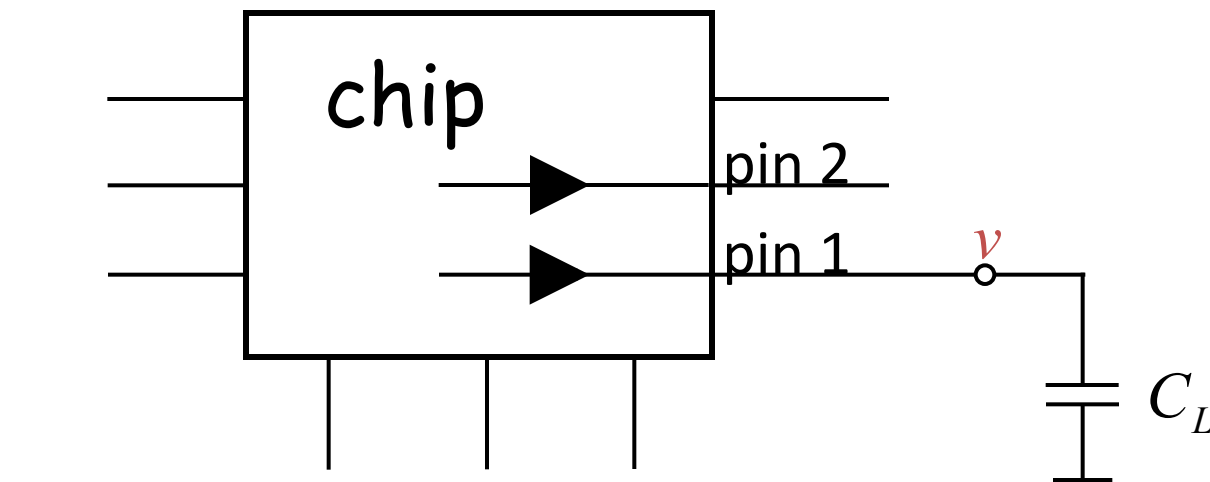


So the engineers decided to speed it up...

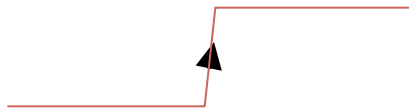


Slower may be better

... 6.002x expert saw the solution



v :



Slow the edges down!

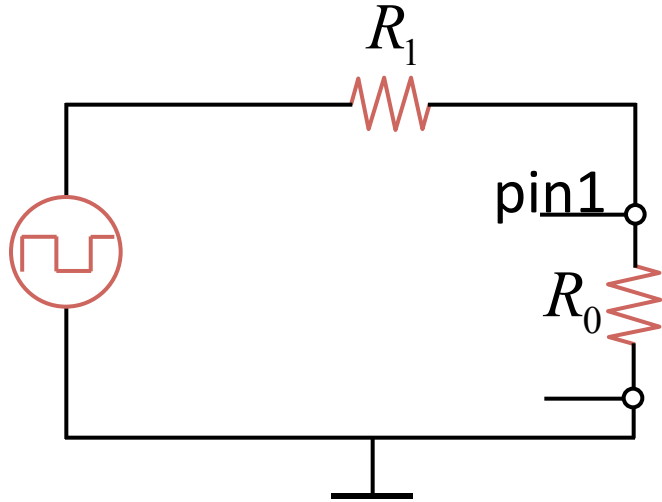
We now have
the tools to
understand why

Why? Consider ...

Case ①

Why? Consider ...

Case ②

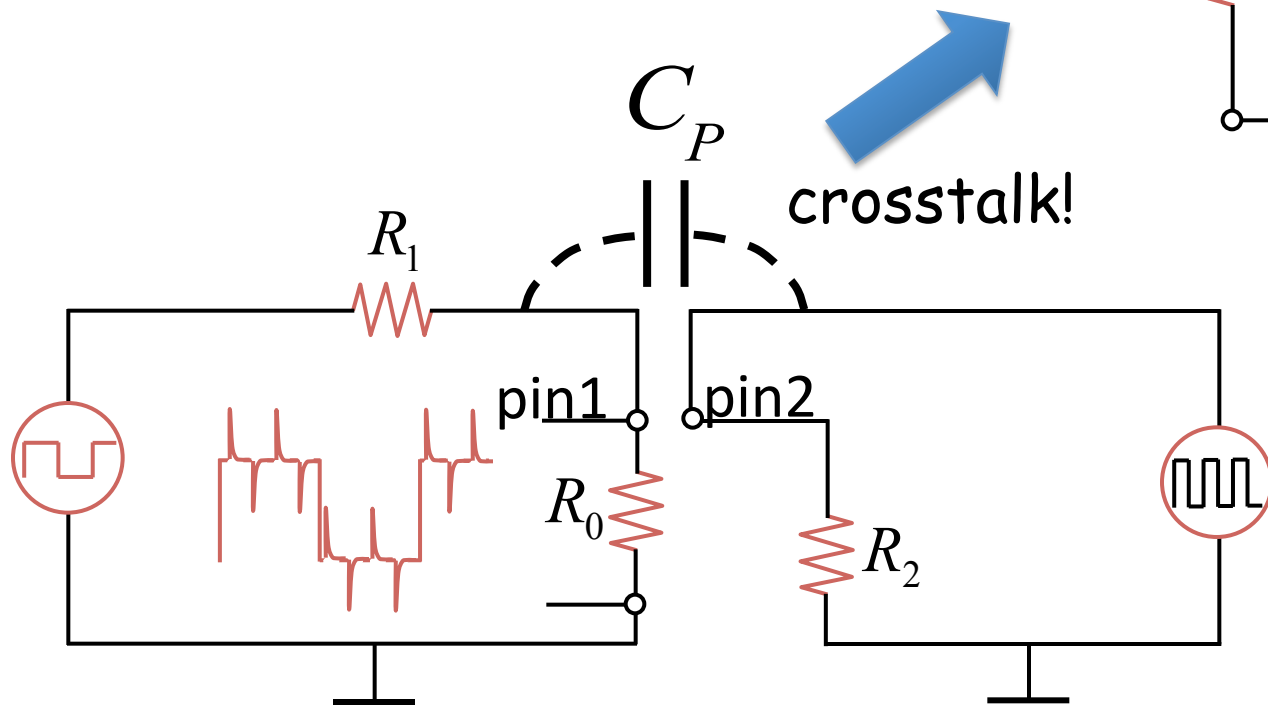


Why? Consider ...

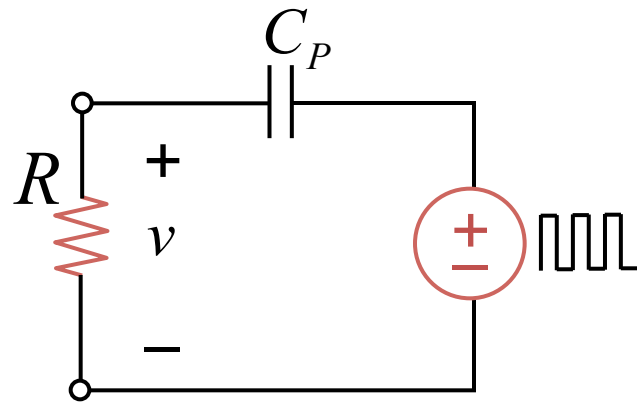
Model:

Why? Consider ...

Case ②

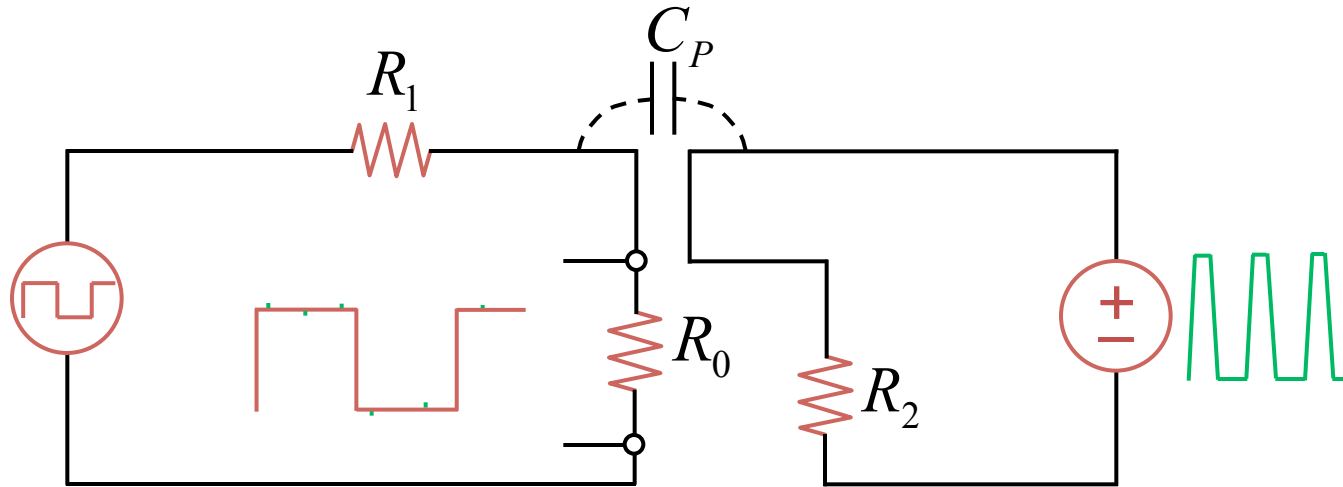


Model:



Case ③

... 6.002x expert saw the solution



slower transitions!



Why? Consider ...

Model:

