

## Algorithm – Sequentially Consistent Register\*

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**Algorithm 1** LT (or SC-ABD)

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**Implements:**

$(N, N)$ -SequentiallyConsistentRegister, **instance** *nnsr*.

**Uses:**

BestEffortBroadcast, **instance** *beb*.

PerfectPointToPointLinks, **instance** *pp2p*.

```
1: upon event  $\langle \text{Init} \rangle$  do
2:    $lt := 0$ 
3:    $tsv := (0, \perp)$ 
4:    $rid := 0$ 
5:    $responses := \emptyset$ 
6:    $readval := \perp$ 
7:    $reading := \text{FALSE}$ 
8: upon event  $\langle \text{nnsr}, \text{Read} \rangle$  do
9:    $lt := lit + 1$ 
10:   $rid := rid + 1$ 
11:   $reading := \text{TRUE}$ 
12:  trigger  $\langle \text{beb}, \text{Broadcast} \mid [\text{QUERY}, lt, rid] \rangle$ 
13: upon event  $\langle \text{beb}, \text{Deliver} \mid p, [\text{QUERY}, lt', rid'] \rangle$  do
14:    $lt := \max(lt, lt') + 1$ 
15:  trigger  $\langle \text{pp2p}, \text{Send} \mid p, [\text{RESPONSE}, lt, rid', tsv] \rangle$ 
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\*Adapted from <https://arxiv.org/abs/1608.02442>

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16: upon event  $\langle pp2p, Deliver \mid p, [RESPONSE, lt', rid', tsv'] \rangle$  do
17:   if  $rid = rid'$  then
18:      $lt := \max(lt, lt') + 1$ 
19:      $responses := responses \cup \{(tsv', p)\}$ 
20:     if  $|responses| > \frac{N}{2}$  then ▷ Where  $N = |\Pi|$ 
21:        $(tsvr, \_) := \max(responses)$ 
22:        $(\_, readval) := tsv$ 
23:        $responses := \emptyset$ 
24:        $acks := \emptyset$ 
25:        $rid := rid + 1$ 
26:       trigger  $\langle beb, Broadcast \mid [UPDATE, lt, rid, tsvr] \rangle$ 
27: upon event  $\langle nnsr, Write \mid v \rangle$  do
28:    $lt := lit + 1$ 
29:    $tsv := ((lt, self), v)$ 
30:    $rid := rid + 1$ 
31:    $reading := \text{FALSE}$ 
32:   trigger  $\langle beb, Broadcast \mid [UPDATE, lt, rid, tsv] \rangle$ 
33: upon event  $\langle beb, Deliver \mid p, [UPDATE, lt', rid', tsv'] \rangle$  do
34:    $lt := \max(lt, lt') + 1$ 
35:    $tsv := \max(tsv, tsv')$ 
36:   trigger  $\langle pp2p, Send \mid p, [ACK, lt, rid'] \rangle$ 
37: upon event  $\langle pp2p, Deliver \mid p, [ACK, lt', rid'] \rangle$  do
38:   if  $rid = rid'$  then
39:      $lt := \max(lt, lt') + 1$ 
40:      $acks := acks \cup \{p\}$ 
41:     if  $|acks| > \frac{N}{2}$  then
42:        $acks := \emptyset$ 
43:        $rid := rid + 1$ 
44:     if READING then
45:       trigger  $\langle nnsr, ReadResponse \mid readval \rangle$ 
46:     else
47:       trigger  $\langle nnsr, WriteResponse \mid readval \rangle$ 

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