

ITMO UNIVERSITY

How to Win Coding Competitions: Secrets of Champions

Week 4: Algorithms on Graphs Lecture 3: Introduction to Depth First Search

Maxim Buzdalov Saint Petersburg 2016



Recall: an undirected graph is connected if for every pair of vertices a and b there is a path between them





Idea 1: Reduce the all-to-all problem to one-to-all problem



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 - ▶ Required property: if you visit a vertex, you also visit all adjacent vertices



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- Idea 2: Solve the one-to-all problem
 - ► Traverse the graph, starting from some vertex
 - ▶ Required property: if you visit a vertex, you also visit all adjacent vertices
 - Meet Depth First Search!



Depth First Search: Simple version

 $G = \langle V, E \rangle$ $U \leftarrow \emptyset$

```
procedure DFS(v)

U \leftarrow U \cup \{v\}

for (v, u) \in E do

if u \notin U then DFS(u) end if

end for

end procedure
```

▷ the graph▷ set of visited vertices



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procedure DFS(v) $U \leftarrow U \cup \{v\}$ for $(v, u) \in E$ do if $u \notin U$ then DFS(u) end if end for end procedure

▷ recursive procedure, argument: current vertex



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procedure ISCONNECTED(V, E) DFS(arbitrary vertex from V) return U = Vend procedure





DFS tree: all traversed edges





- DFS tree: all traversed edges
- Ancestors of v: all vertices up the DFS tree from v





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- ► DFS tree: all traversed edges
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- Descendants of v: all vertices down the DFS tree from v





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- Parent of v: the immediate ancestor of v





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- DFS tree: all traversed edges
- Ancestors of v: all vertices up the DFS tree from v
- Descendants of v: all vertices down the DFS tree from v
- Parent of v: the immediate ancestor of v
- Undirected: Non-DFS-tree edges connect vertices with ancestors or descendants







 $G = \langle V, E \rangle$ $U \leftarrow \emptyset, X \leftarrow \emptyset$ \triangleright X: the set of exited vertices $A(v) = \{u \mid (v, u) \in E\}$ procedure DFS(v) $U \leftarrow U \cup \{v\}$ for $u \in A(v)$ do if $u \in U$ and $u \notin X$ then **return** true If hitting a visited and not exited vertex, found a cycle end if if $u \notin U$ and DFS(u) then return true end if end for $X \leftarrow X \cup \{v\}$ return false end procedure





 $G = \langle V, E \rangle$ $II \leftarrow \emptyset X \leftarrow \emptyset$ \triangleright X: the set of exited vertices $A(v) = \{u \mid (v, u) \in E\}$ \triangleright U and X are typically implemented as a single array procedure DFS(v) \triangleright color[v] = 0: $v \notin U$. $v \notin X$ $U \leftarrow U \cup \{v\}$ \triangleright color[v] = 1: $v \in U, v \notin X$ for $u \in A(v)$ do \triangleright color[v] = 2: $v \in U$. $v \in X$ if $u \in U$ and $u \notin X$ then **return** true If hitting a visited and not exited vertex, found a cycle end if if $u \notin U$ and DFS(u) then return true end if end for $X \leftarrow X \cup \{v\}$ return false end procedure