

# Algorithm – Perfect Failure Detector $P$

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**Algorithm 1** Exclude on Timeout

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**Implements:**

PerfectFailureDetector, **instance**  $P$ .

**Uses:**

PerfectPointToPointLink, **instance**  $pp2p$ .

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1: upon event  $\langle$  Init  $\rangle$  do
2:    $alive := \Pi$ 
3:    $detected := \emptyset$ 
4:   STARTTIMER( $\Delta$ )
5: upon event  $\langle$  Timeout  $\rangle$  do
6:   for all  $p \in \Pi$  do
7:     if  $(p \notin alive) \wedge (p \notin detected)$  then
8:        $detected := detected \cup \{p\}$ 
9:       trigger  $\langle P, Crash \mid p \rangle$ 
10:      trigger  $\langle pp2p, Send \mid p, [\text{HEARTBEATREQUEST}] \rangle$ 
11:       $alive := \emptyset$ 
12:      STARTTIMER( $\Delta$ )
13: upon event  $\langle pp2p, Deliver \mid p, [\text{HEARTBEATREQUEST}] \rangle$  do
14:   trigger  $\langle pp2p, Send \mid p, [\text{HEARTBEATREPLY}] \rangle$ 
15: upon event  $\langle pp2p, Deliver \mid p, [\text{HEARTBEATREPLY}] \rangle$  do
16:    $alive := alive \cup \{p\}$ 
```

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