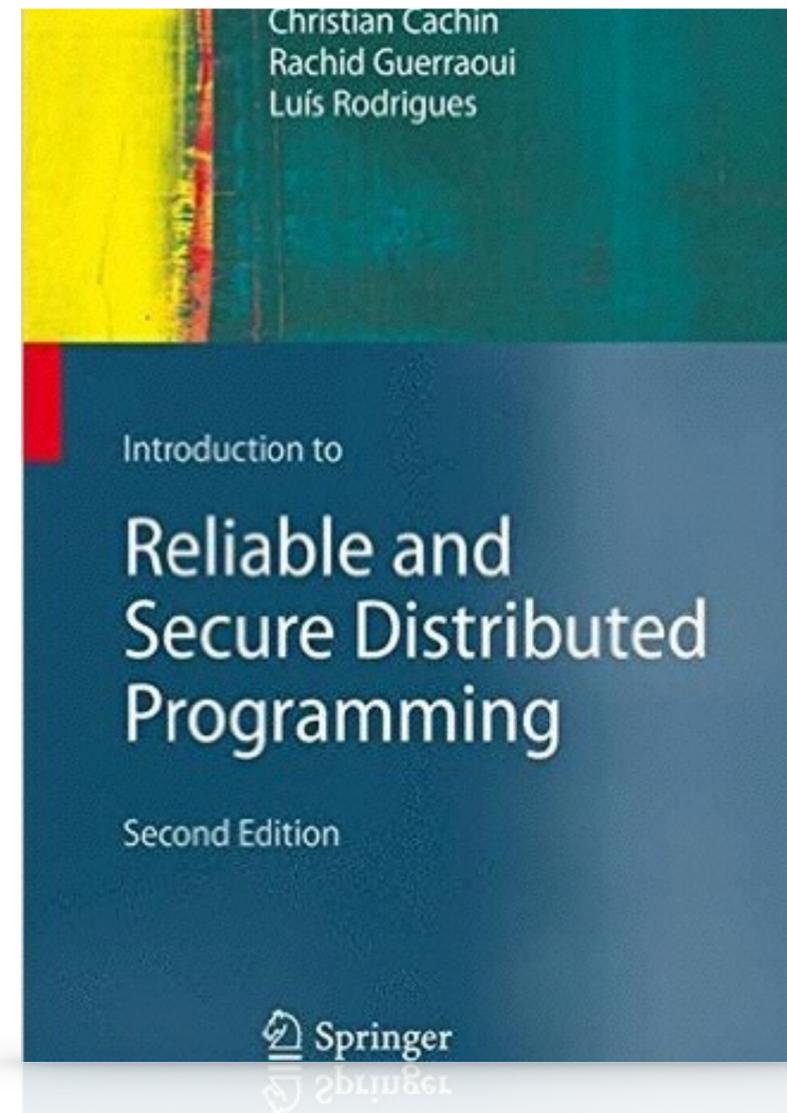


The Kompics Component Model Background

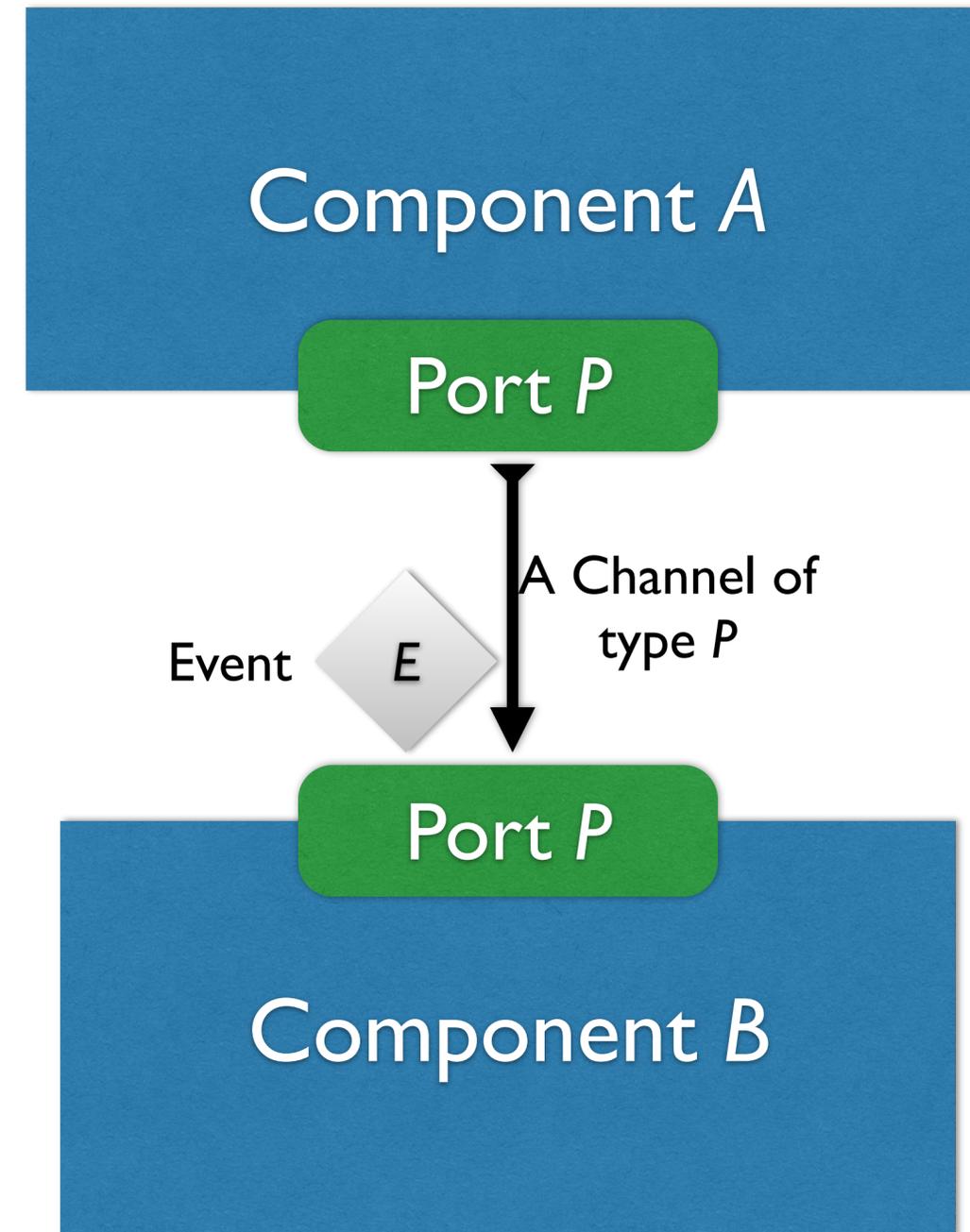
- A framework for building distributed systems
- Inspired by this book →
- Composing protocols from reusable, concurrent, reactive *components*



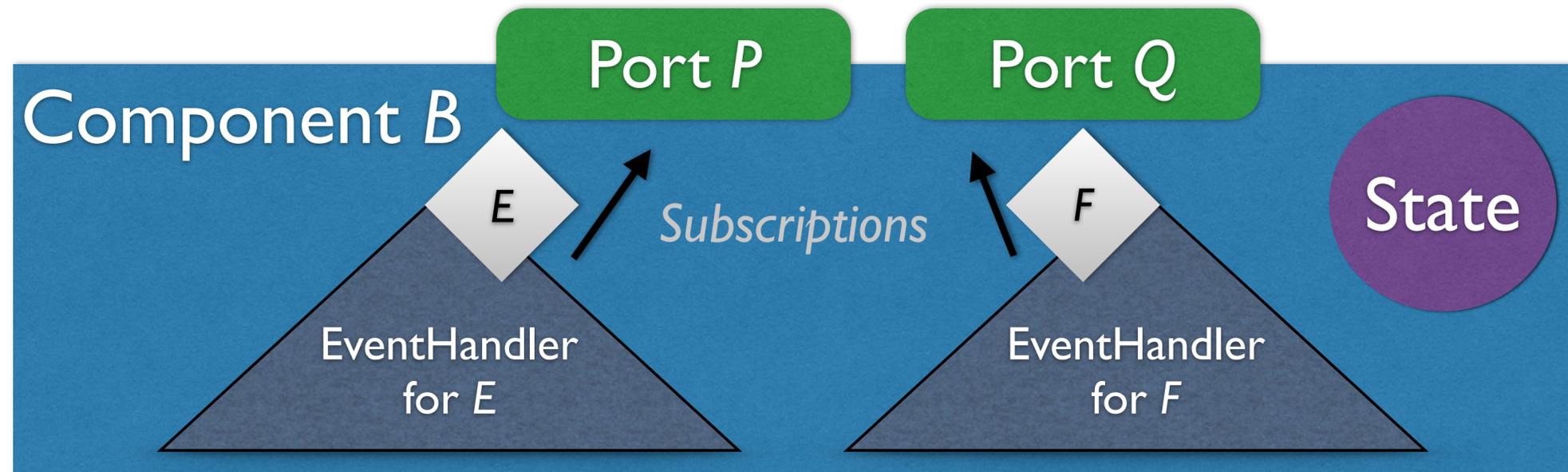
The Kompics Component Model

Ports and Channels

- *Event-based communication between components (message-passing concurrency)*
- *Port types form “APIs” by specifying which events may be triggered on their instances (ports) (and which way).*
- *Ports are connected by bidirectional channels.*
- *Channels forward events in FIFO order with exactly-once semantics.*
- *Components either provide or require a port.*



The Kompics Component Model Handlers and Subscriptions



- Components can have multiple Ports of either type.
- Components have *internal state*.
- Events are processed by *Handlers* which match a single event type (and its subtypes).
- A Handler must be subscribed to a port to receive events.

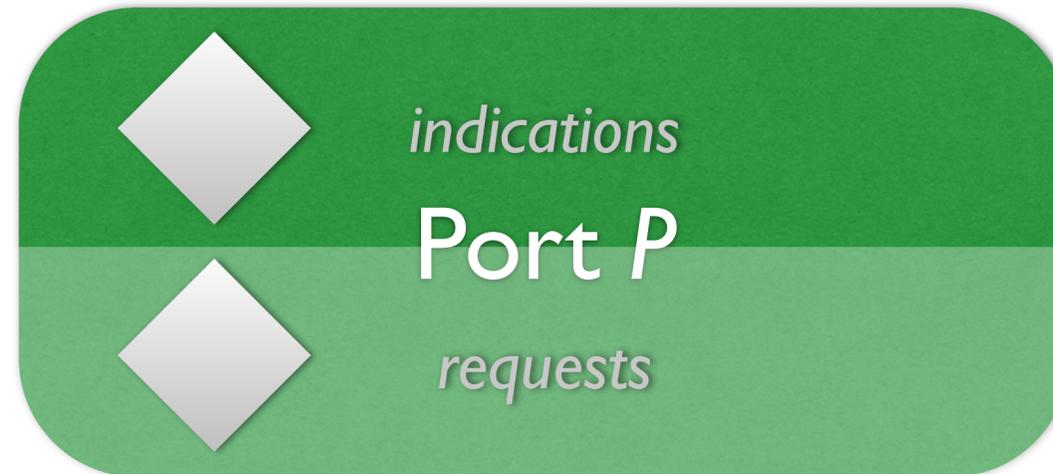
The Kompics Component Model

Port Types and Directions

Incoming

required

provided



Outgoing

provided

required

- Each port type defines which events may be pass through it.
- It also defines the *direction* they may pass: *indication* or *request*
- An event must be **triggered** in **outgoing** direction.
- A Handler must be **subscribed** to a port that passes **incoming** events of its type.

The Kompics Component Model Composition

